

Organising a Game of Mini-Rounders

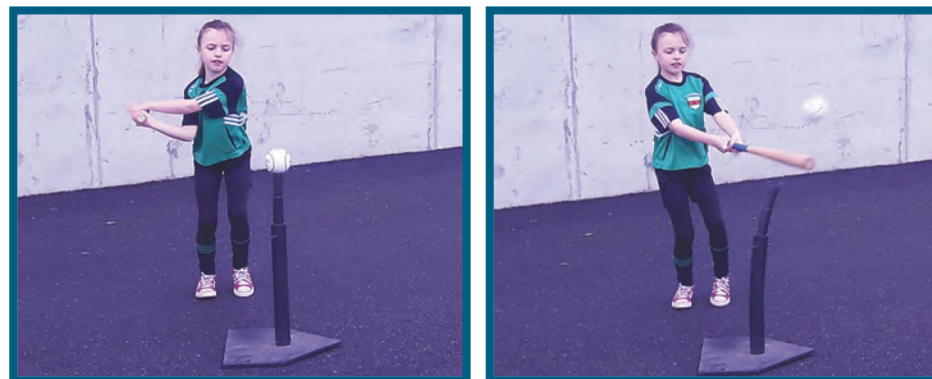
Mini-Rounders is a modified version of Rounders and is suitable for children in Primary School.

- Mark out a playing area as in the diagram opposite
- Divide the players into two even teams
- Each team alternates between batting and fielding
- A batting tee (as opposite) is used to make the game easier for the batting side
- The fielding team take up their fielding positions with the pitcher on the pitcher's stand acting as a fielder
- The batter must hit the ball off the tee as far as or beyond the pitcher's stand for a successful hit
- The batter has three 'goes' to successfully hit a ball AND run towards first base to bring the ball into play. The batter is out if:
 - He/she swings and misses three times,
 - He/she does not hit the ball as far as the pitcher's stand (within the three attempts)
 - He/she hits two balls and decides not to run, and then misses on the third swing
- Base players must remain in contact with their bases until the ball is struck
- Any player reaching home base scores a point for their team.
- Once all players on the batting team have had a turn to bat, they become the fielding team
- Each team must get an equal number of turns at batting and fielding

For more information:
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 National Rounders Secretary,
 Croke Park Stadium,
 Jones' Road,
 Dublin 3.



Batting tee in action



The Playing Area and Field Positions

Marking a pitch

The pitch is made in the shape of a diamond, consisting of home base, 1st base, 2nd base, and 3rd base. The distance between each base is approx. 20 meters. The pitcher's stand is positioned 9 meters from home base.

