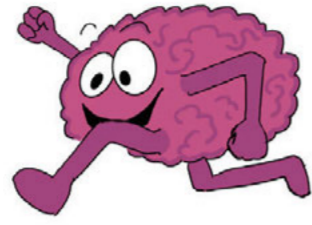


# GAMES Acronym



## Goal

What is the Focus of the Game?



## Active Learning

What problem is being solved?



## Motivation

How is the player(s) being challenged?



## Enjoyment

How is the game FUN?



## Scoring

What scoring system is being used?

### Full Invasion

1v1 up to 15v15



### Chasing & Fleeing

Tag Games



### Part Invasion

Defined Area With Opposition Numbers

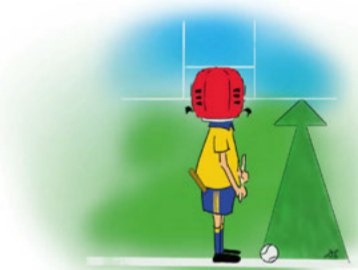


## FAMILY OF GAMES

## GAME PLAY

### Target

Aiming Into OR at a Target



### Field

Striking & Fielding Games for Attack & Defence



### Court

Divided By A Net OR Defined Area



# STEPR Principle

## Space



## Time



## Equipment



## Player



## Rules

