

TEST TO

THE CLUB ENVIRONMENT

- . FUN IS NUMBER ONE PRIORITY
- ADEQUATE COACH TO PLAYER
 RATIO
- DISCOVERY/EXPLORATION
- . TRIAL + ERROR
- VARIATION IN EQUIPMENT USING COLOURS + DIFFERENT SIZES
- EACH CHILD HAS THEIR OWN
 WATER BOTTLE AND GUM SHIELD

PLAYER CHARACTERISTICS

- ONLY GOES FLAT OUT NO SENSE OF PACE
- . IS SELF-CENTRED
- . WILL WANT THEIR OWN BALL
- HAS LITTLE CONCERN FOR TEAM ACTIVITIES
- PHYSICAL + PSYCHOLOGICAL STATE OF BOYS + GIRLS IS VERY SIMILAR
- HAS LIMITED SENSE OF TIME +
 SPACE
- . HAS A SHORT ATTENTION SPAN

ACTIVITIES/GAMES

- SMALL SIDED GAMES 2V2, 3V3, 4V4
 MAX
 - CHALLENGE PLAYERS AT THEIR
 LEVEL
 - INTRODUCE A KNOWLEDGE OF THE GAME
 - RESEMBLES GAME MOVEMENTS
 - ALL PLAYERS INVOLVED
 - . FUN FOR ALL

THE COACH

- VARIATION COACH OPEN TO TRIAL
 FRROR
- WELL ORGANISED/PLANNED
 SESSIONS
- . GET TO KNOW CHILDREN'S NAMES
- MAXIMISE ALL COACHING RESOURCES TO INCREASE KNOWLEDGE
- GUIDE CHILDREN, DON'T TELL THEM
- BE A ROLE MODEL
- ENCOURAGE FUN ACTIVITIES TO BE PLAYED AT HOME