

Introduction to Coaching Gaelic Games

MODULE NINE

Conclusion



ICGG CD Delivery Support Resource/Link:

- View an Overview of Module 9 - [CLICK HERE](#)

Module Nine:

Conclusion

Module Aims:

- The aim of this module is to wrap up the course, review the outcomes as against the course delivered and outline to the participants the available resources and courses that they can take.
- Participants will review the course and provide feedback to the Tutor

Learning Outcomes:

On completion of this module, participants will be able to:

- Review the course objectives against content delivered
- Review the course contract
- Identify the format and next steps on the Coach education ladder
- Identify the available resources

Resources:

- **Presentation**
 - Fun Do Pack
 - Learning.gaa.ie
 - Games Development Conference
 - GAA Websites and contacts
- **Booklet**
 - Section inserted into Being a Coach module for coach to insert additional thoughts from reflective section

Module Nine:

Conclusion

Venue: **Hall**

Duration: **15 minutes**

Content	Time	Resources	Methodology	Coach Developer / Tutor Notes
Introduction	1 min	POSTER or Flipchart	Coach Developer / Tutor led presentation on the content of the module.	Display Poster or Flipchart to introduce the module and what you are going to be doing during it
Revisit Course Objectives	10 mins	POSTER	Coach Developer / Tutor Led Coach Developer / Tutor to revisit Course objectives slides identified in the introduction and outline whether they have been achieved	Give the participants 3-5 minutes to walk around the room and revisit the wall of learning in advance of revisiting the course objectives
Resources available to Coaches	4 mins	POSTER	Coach Developer / Tutor Led Coach Developer / Tutor to present Power point Slide and provide details of various games development contact across Gaelic Games Family	<ul style="list-style-type: none">• Fun Do Pack• Games Development Conference• Gaelic Games Family Websites and contacts