

# Talent 2 (T2)

## STAGE FOCUS Talent Verification



### Phase Descriptor

This sub-phase is focused on player's involvement at school's junior level and development opportunities outside of the club environment at mid adolescent age level. It is very much focused on synergy between club, school and county combining to provide players with a coordinated and conjoined approach towards fulfilling their potential.

### Considerations for Development and Learning

**The Player** - The player is given the opportunity to connect with each other, build relationships and take on challenges that will foster personal development and well-being while demonstrating additional level of commitment and motivation and to be more cognisant of their role within a team structure.

**The Game** - The games program continues to provide a higher standard of playing opportunity through involvement with players of various standards and once again is delivered within a definitive period of time that is integrated into the overall fixtures calendar including clubs and schools.

### Key Support Providers in the Environment

**An effective governance structure** - this is a key ingredient to support the management and implementation of the Gaelic Games Pathway through the provision of meaningful games programmes, quality coaching and a shared understanding of the various player development inputs.

**Coach** - The coach has an in-depth knowledge of the phase and promotes a positive coach player relationship. They must act as a conduit to between club, school and player development/academy/ Inter County squads where applicable and at all times focus on the best interests of individual prospects.

**Parent/Family** - promote personal development by allowing players make decisions for themselves in consultation with their coaches.

**Teacher** - The teacher has an important role in the relationship between the school and the club as well as the relevant player development/academy/Inter County squads where applicable. Here the teacher supports players with potential to smoothly progress through this stage.

### Approx. Age Range

15-16 years old

### Phase Outcome

Challenge players to progress along their development journey within the talent phase