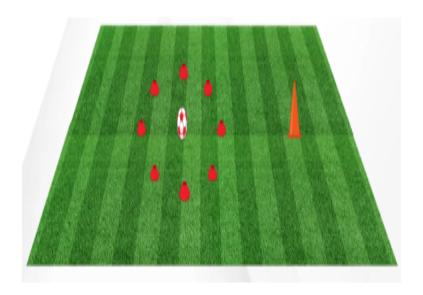




LEVEL 2 BEAT THE CIRCLE HURLING / FOOTBALL / HANDBALL / ROUNDERS





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<u> </u>	Cones
*	Football
(3)	Sliotar

Beat the Circle

Organisation

- Set up area as shown
- Split the players into two teams
- Team one form a circle
- Team two stands in a line behind designated cone
- On coach's call/signal, team one passes the ball around the circle to each player.
- Meanwhile, the first player in team two runs around the circle, attempting to complete a home run before the ball returns to starting player. Point awarded to whichever team wins. After every player from team two has attempted a home run, swap roles with team one

Use STEPR to adapt and progress activity

Space, Time/Task, Equipment, People, Rules