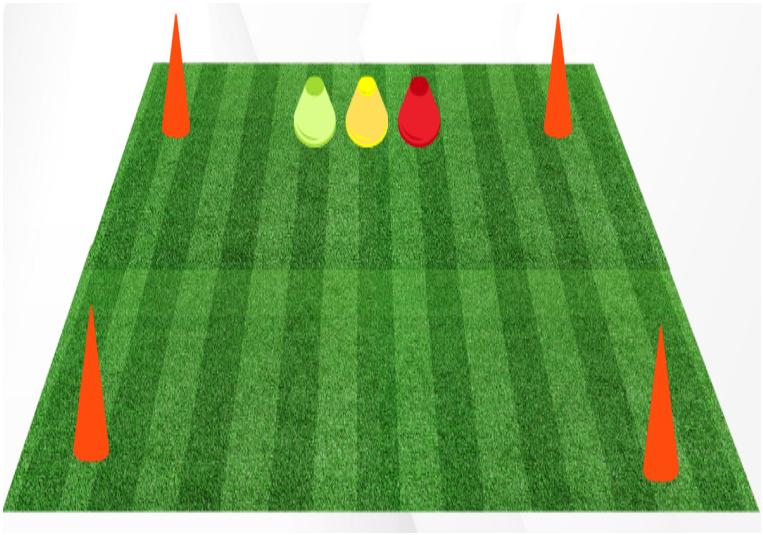
LEVEL 2

CRAZY CARS

HURLING / FOOTBALL / HANDBALL / ROUNDERS



EQUIPMENT LIST

- Cones

Crazy Cars

Organisation

- Set up area as shown
- Set up area as shown
- Each child pretends they are driving a car
- Everyone has a cone which is their steering wheel
- Red = Stop, Yello = Walk, Green = RunChildren are in pairs and face one another with one call in between them

Use STEPR to adapt and progress activity

Space, Time/Task, Equipment, People, Rules

Notes